

ATHARIAN RAHMADANI

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SUMMARY

My name is Atharian Rahmadani, a graduate of Computer Engineering at the Politeknik Elektronika Negeri Surabaya (EEPIS). Interested in Mobile Apps Development and Software Development. I can work as a team or individual, work under pressure, and always interested in keeping up with the growth of technology.

EXPERIENCE

AXIATA DIGITAL LABS

Mobile Developer | August 2023 - Present

- Developed SiDOMPUL Android Apps by PT XL Axiata
- Collaborate with UI/UX, Backend, and SQA as part of the team
- Unit-testing the code for robustness, including test cases, usability, and general reliability
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency

VIUIT INDONESIA

Mobile Developer | August 2022 - July 2023

- Developed and deployed Driver and Merchant Apps
- Collaborate with UI/UX, Backend, and SQA as part of the team
- Work on bug fixing and improving application performance
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency

BANGKIT ACADEMY 2022 BY GOOGLE, GOTO, TRAVELOKA

Cloud Computing | February - July 2022

- Contributed to the Capstone Project in making a mobile application that can predict survival rates in plants
- Deepen knowledge of Web Development including HTML, CSS, JavaScript, Back-End system on REST API, and DevOps on GCP
- Learn the use of English in the world of business, personal branding, and entrepreneurship

PERUM LPPNPI (AIRNAV INDONESIA) BRANCH OF SURABAYA

Mobile Developer Intern | January - April 2021

- Create an Android-based inventory or goods monitoring and data collection system that is used to facilitate communication between technicians and employees

EDUCATION

POLITEKNIK ELEKTRONIKA NEGERI SURABAYA

2018 - 2022

D4 Computer Engineering, GPA : 3.59/4.00

SKILLS

RELEVANT SKILLS: Mobile Development, Backend Development, Machine Learning, Git

PROGRAMMING: Kotlin, Java, Swift, JavaScript, Python, PHP, SQL

TOOLS: Android Studio, XCode, Visual Studio Code, Figma, MySQL Workbench, Docker

LANGUAGES: English, Indonesian

CERTIFICATION

IOS DEVELOPER EXPERT

Dicoding | October 2024

- Learn about native iOS Architecture, Reactive, Dependency Injection, Modularization, Performance, and Security

FLUTTER FUNDAMENTAL

Dicoding | September 2024

- Learn the fundamentals of Flutter Multi-Platform based on industry-used techniques ranging from state management, APIs, databases, to testing.

ANDROID INTERMEDIATE

Dicoding | November 2022

- Learn about native android Clean Architecture, Reactive, Dependency Injection, Modularization, Performance, and Security

BACKEND AND WEB APPLICATION FUNDAMENTAL

Dicoding | March 2022

- Learn about backend and web fundamentals, basic NodeJS, create webservice, deploy webservice, and consume & test RESTful APIs using Postman, HTML, CSS, and JavaScript.

ORGANIZATION	HIMPUNAN MAHASISWA (STUDENTS' UNION OF) COMPUTER ENGINEERING 2020 <i>As Head of Entrepreneurship Department 2019 - 2020</i>	
	<ul style="list-style-type: none"> • Leading, coordinating and controlling the department in the implementation of the department's work program. • Take all policies in the department according to discussions with staff • Representative of the department to the core management of the organization. 	
	HIMPUNAN MAHASISWA (STUDENTS' UNION OF) COMPUTER ENGINEERING 2019 <i>As Staff of Entrepreneurship Department 2018 - 2019</i>	
	<ul style="list-style-type: none"> • Person in charge of one of the department's work programs program. • Assist other work programs of the organization. 	
PROJECT EXPERIENCE	TELEMEDICINE	June 2022 - December 2022
	<i>GitHub Android: https://github.com/atharianr/telemedicine</i>	
	<i>GitHub Backend: https://github.com/atharianr/telemedicine-backend</i>	
	<ul style="list-style-type: none"> • Doctor consulting apps. • Creating mobile apps based on Android native using Kotlin language and MVVP Architecture. • Creating APIs for user auth (login & register), doctor consultation, chatting feature, and user profile. • Developed the backend apps using PHP with Laravel 8 framework and MVC Architecture. • Implementing the best practice for mobile and backend development. 	
	TANDUR	May - June 2022
	<i>GitHub: https://github.com/Tandur-Team/tandur-backend</i>	
	<ul style="list-style-type: none"> • Mobile apps that help user, especially farmers, to find what plants are suitable for planting in their area based on geospatial conditions. • Creating APIs for user auth (login & register), machine learning model (Tensorflow Serving), plant recommendation, nearby plants, my plants, and user profile. • Developed the apps using NodeJS with Express framework and MVC Architecture. • Implementing standard JavaScript style guide for the project best practice. 	
	WATCHDIS	January - February 2022
	<i>GitHub: https://github.com/atharianr/watchdis</i>	
	<ul style="list-style-type: none"> • Android mobile application used to view information on trending movies and tv series. • Developed the apps using Kotlin language and MVVM architecture. • Integrated back-end with the apps using Firebase API. • Implemented SQLite for local data search feature. 	
DIREC	August - November 2021	
<i>GitHub: https://github.com/nomadevid/direcApps</i>		
<ul style="list-style-type: none"> • Android-based medical record application that is used to record patient examination results. • Developed the apps using Java language. • Responsibilities as a scrum master in an agile software development methodology. • Integrated back-end with the apps using Firebase API. • Implemented SQLite for local data search feature. 		
KRESNA	May - July 2021	
<i>GitHub: https://github.com/atharianr/KresnaApps</i>		
<ul style="list-style-type: none"> • Android mobile apps based math learning for children with mental retardation. • Developed the apps using Java and MVC Architecture. • Implemented SQLite Database as the app back-end. 		
SIAP (SISTEM APLIKASI MONITORING DAN PELAPORAN BARANG)	January - April 2021	
<i>GitHub: https://github.com/firdaus452maulana/crash_report</i>		
<ul style="list-style-type: none"> • Android mobile apps for data collection and monitoring of inventory or goods. • Developed the apps using Flutter. • Integrated back-end with the apps using Firebase API. 		